

Portal

an insight into WAMP

The Ultimate magazine for iniature painters

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Every month Portal brings you the best miniatures and amazing painting from some of the best painters in the world. It's also cram packed full of,

- tutorials & step-by-step guides
- news
- reviews
- wamp member profiles
- competitions
- latest releases
- wamp member gallery









Welcome along to the first ever Portal supplement. This one is dedicated to
the recent Wamped! Contest and will hopefully be the first of many! With
132 entries we felt it would be kind of cool to showcase them all together.

That's right every single entry is featured and there's even the odd write up from some of the category winners.

Having them all in one easy reference point really shows off the variety of the contest. Entries ranging from massive terrain pieces through historical busts to the plentiful 28mm stuff. It really is an eclectic mix and I hope you enjoy looking through them.

I want to take this opportunity to thank everyone that took the time to enter (many of you numerous times!) as well as leaving comments and ratings on the entries and voting for the winners. The feedback is just as important as the prizes (more so even) for many people and can be invaluable to help painters improve.

Secondly a big thank you to all the sponsors we had. Without their support we wouldn't have so many great prizes for the winners. All of them have great products and please help support them by checking out their ranges. Finally a big thank you to Shane for putting this together (though he's probably so keen because he won best In Show!!)

Hope you enjoy it folks,

Brett

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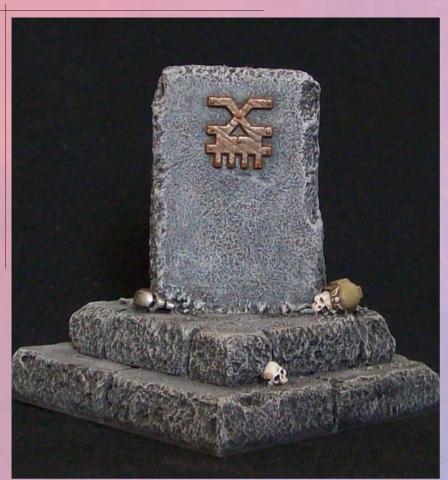








Egyptian Processional by Undave



Chaos shrine by In Chigh

Powerslave by Undave





Schloss Spinnenetz by Undave



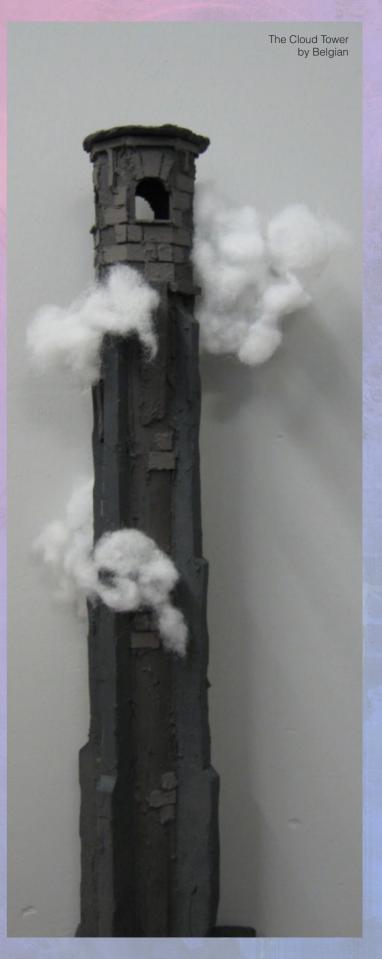




Display base for 40k squad by Sparks











Stunties!!, 1st place by Orki



skaven army by ogreninja







Goat Herd by snowdog



Lord Carver's Farrow by Dysartes















Lizardman Army by Shades

















Orki's Space Wolves by Orki





WAB - Imperial Romans by Dysartes















Lomar's Tyranid Army Lomar4976



Wendigo warband by funnymouth



























Well I must admit to being very surprised but totally delighted at winning. There were some absolutely wonderful entries in the Hasslefree category & I would like to thank Mark, Kevin & Sally at Hasslefree Miniatures for choosing my mini as the winning entry.

The figure itself was painted as part of the Scott Hockley Paint Along/Tutorial on the WAMP forum. I have to say that I didn't follow all the steps in the tutorial and used it more for reference & inspiration. Although I did follow the cat painting section quite closely.

For the painting I adapted the methods & colours used in the tutorial to my own style of painting. I tend to start with a fairly light base colour, then work in the shadows and highlights. I usually alternate between shading and highlighting in a bit of a random fashion with very diluted paints until I get the effect I am looking for.

I painted the face first as I tend to do with all my minis, I then painted the rest of the flesh areas and hair. After the flesh I painted the cat, which is beautifully sculpted and is full of character. I think painting the cat was the best part of the painting process for me. After painting the cat I moved onto the dress, apron, socks & shoes.

For the base I decided on a mushroom idea as in the



Alys and the Cat, 1st place by DaveyBoy



tutorial, but with a different take on it. The Mushrooms themselves were made from Magic Sculpt and painted with varying shades of yellows, oranges and reds as I thought it would compliment the blue of Alys's dress. The green foliage/grass is made from moss taken from the garden and simply glued to the base, then painted with different greens, yellows & browns.

Everything did not all go according to plan during this project as I managed to completely snap both of Allys's legs in half at the ankles whilst test fitting her to the base. This mishap occurred due to me not drilling deep enough for the pins in the legs and being a little heavy handed when test fitting Alys to the base. I managed to rectify this little disaster by drilling all the way up through both legs, inserting pins, gluing the feet back onto the pins, then filling the joins and re-modelling the ankles with Magic Sculpt.

The little incident with the legs aside I really enjoyed painting this mini and making the base. If it wasn't for the WAMP Paint Along/Tutorial I probably wouldn't have painted this particular figure so I would like to thank WAMP for organising it and thank Scott for his time, effort and inspiration.



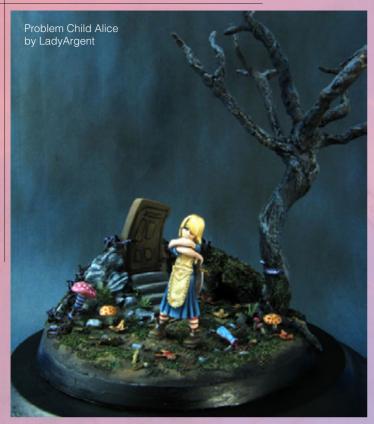


Witch Meg & Hubert by BeePie





Goblin Queen by Spellscape





Zomnie Hunter Kev by countersunk81



When good meets evil..... by Dysartes





Alys and the Pussycat by lacton

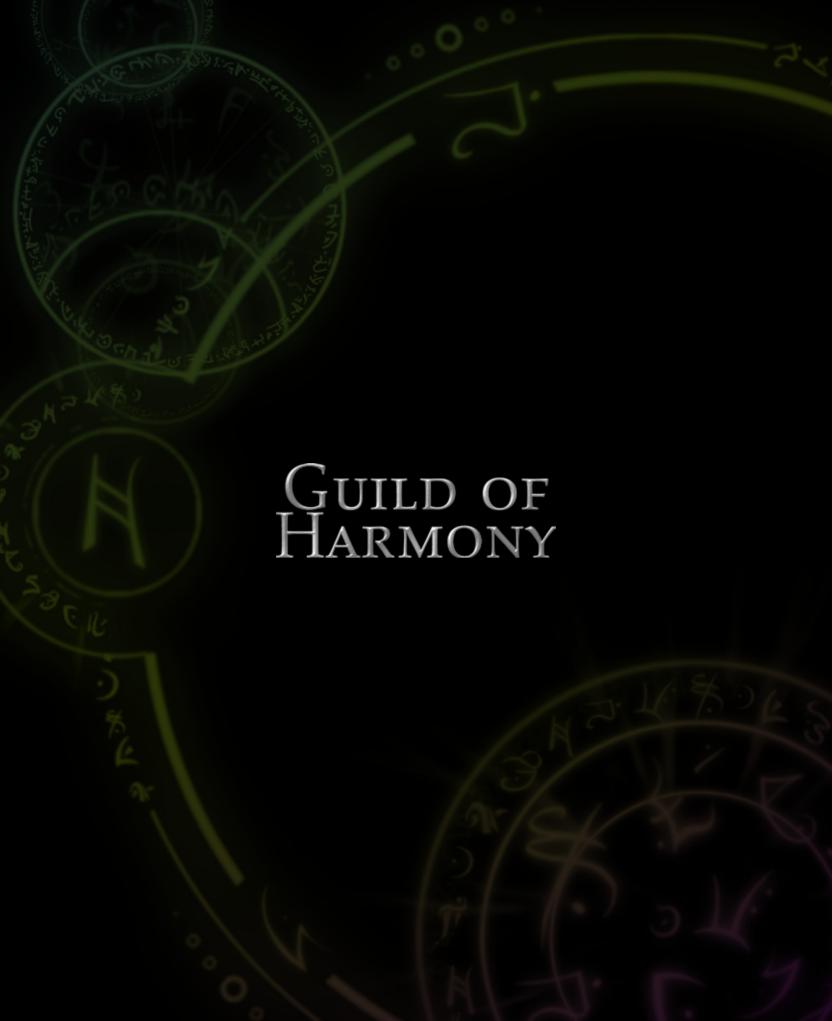






The Battle of Epping.... Prelude. by lacton







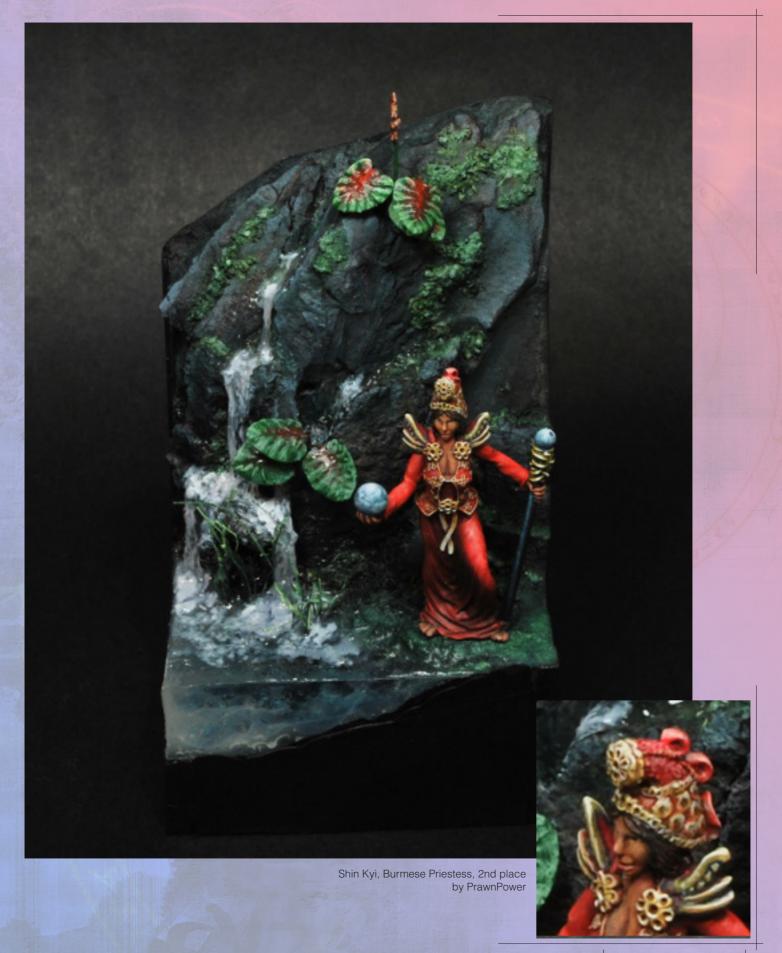
Eilwyn, Enchantress, 1st place by MaGie



First of all, let me start by saying that all the entries in this category were great! I had a hard time choosing my favourites.

When I first saw this miniature I knew I really wanted to paint her, I just love the elegant shapes of her body. I wanted the paintjob to emphasize her femininity so I decided to give her a very clean skin without harsh shades. I hadn't really imagined a colour scheme before I started painting, and just went with 'the flow'. That did involve changing some parts when it didn't turn out like I hoped...Ah well! Overall, I enjoyed painting this mini a lot, and it has taught me many things as well.

Cheers. MaGie





Nagrot Crook-Eye - Goblin Boss by LadyArgent



Omoklon by Wendy

Qing Long Dragon Warrior by Spark



Folletto, 1st place by Sparks

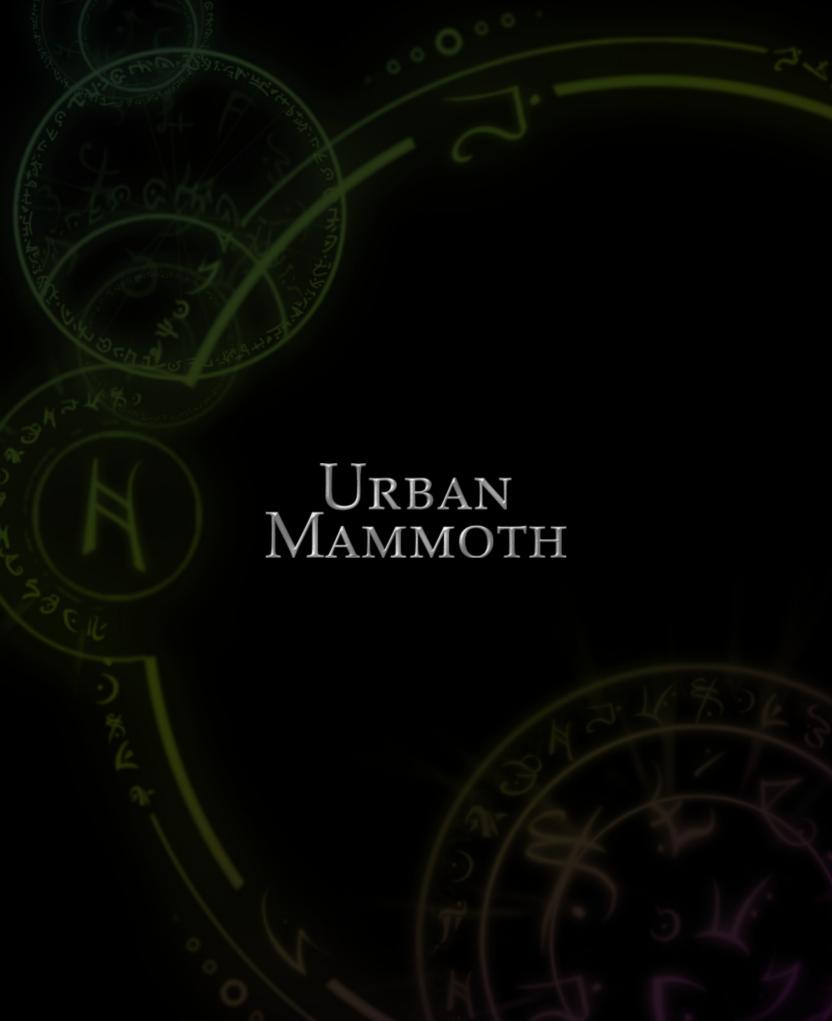
I first became aware of both the site and competition at the same time through Platoon Britannica. I was impressed at the number of categories and spent a long time researching the companies involved, picking out a few select ones. This was back in November, so it was a little shocking actually starting the project in the last 2 weeks of the competition!

I ended up purchasing a couple of Gaspez models for the competition. I'd seen them on eBay for a long time and selected this little fella on the grounds that he wouldn't take me long and seemed to have quite a lot of character. I'm not sure what he's supposed to be, but I googled 'Foletto' to get some inspiration. I didn't really know what to do with his base, but I got the idea in my head that he was a powerful woodland mage of some sort. His base evolved out of this idea. I raised him a little to make him about the height of a normal mini, then added a pair of roots bursting out to make them appear as if they were under his control.





The painting side involved a surprising variety of techniques given his size. I purchased the Forge World pigments a while back, and used a variety of them on the muddy raised section, and I was able to undercoat the log he was sat on black, whilst the model himself was undercoated with Space Wolves Grey. I then shaded him down with various blues and turquoises. I also attempted to put a bit of Bleached Bone into the face and belly to add a bit of a variety. He was finished in a couple of hours over a few days. Despite being the only entry I was chuffed to find myself in issue 8 of Portal and as cheesy as this sounds, becoming involved in a great site with lots of helpful and welcoming people. Can't wait for the next competition!



Syntha Biomech a.k.a. Alert! Alert! Subject FM-78 on the run! by Nameless

I'd chosen this particular sculpt for two reasons. It is one of the best sculpts in the Urban Mammoth range and it gives plenty of possibilities to showcase painter's skills - lot of skin, metal, mechanical parts, vials and cables pumping steroids or battle drugs to his blood system directly possible OSL here and there...

I'm not really familiar with Urban War universe, so I had to come up with my own background for this mini. From the beginning he was a mix of Robocop, Frankenstein's monster and V to me. Result of some inhuman experiments carried out to create ... I don't what

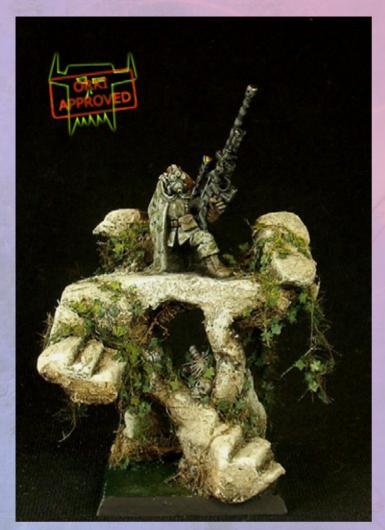




exactly, universal soldier maybe? Anyway, here he is, escaping from his prison, ready to unleash his rage on anyone in his path...

As for the painting, I wanted to emphasize his exaggerated body build, hence the strong contrast there. This just called for use of NMM technique for his armour to push the cartoony feel even further. As for special effects, I used only glass vial effect as it supported the above background. I thought that OSL (though possible) would be just over the top here.

The base was supposed to show this old, hidden laboratory he was imprisoned in... showing some damages caused by our enraged hero.

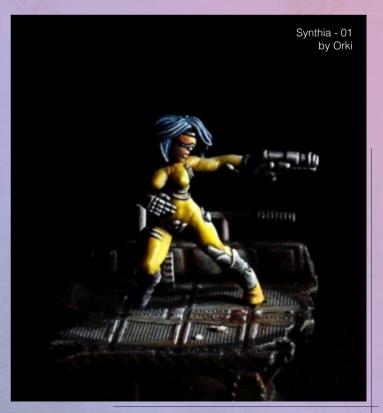


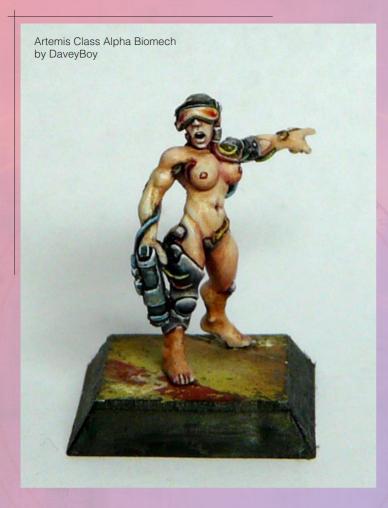
Viridian Jungle Sniper, 2nd place by Orki





Major Icharus Trask by Orki







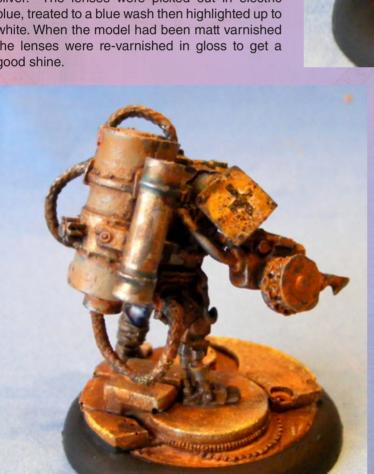


Viridian Swamp Sniper by Orki



Hans Von X, 1st place by Twosoc

For me, Hans von X was an easy choice. Who wouldn't like a half mechanical lumbering giant in a diving helmet? It gave me an opportunity to try out a few weathering techniques that I've never had chance to combine on one model. As he spends most of his time in the sea I really wanted to include as much rust as I could get away with, so anything I thought would be bare metal had a the full rust treatment while the surfaces that were painted received some streaking and pitting round the edges. The brass helmet was fun to do, the verdigris was a really watered down hawk turquoise applied to the whole helmet and left to run into the cracks, when dry the brass was rehighlighted and tiny scratches were added with silver. The lenses were picked out in electric blue, treated to a blue wash then highlighted up to white. When the model had been matt varnished the lenses were re-varnished in gloss to get a good shine.





I wanted the flesh to look sickly but not dead, he's still very much alive, so I started off with an electric blue base coat and mixed in medium sea grey until it was pure grey. Every so often there was a purple wash to add depth.

I figured the base would be any wreckage strewn about the Gibraltar Straight so I painted it entirely as rusty metal creating texture by sponging on the colours and building it up in layers. Overall it was a fun model to paint, there were a few tricky areas, but painting them as different metals helped differentiate them form each other nicely.





Fujiwara, 3rd place by DaveyBoy

Sd.Kfz. 331/1 Hornet Panzer Mecha, 2nd place by Undave

British 17 Pdr. by Twosoc

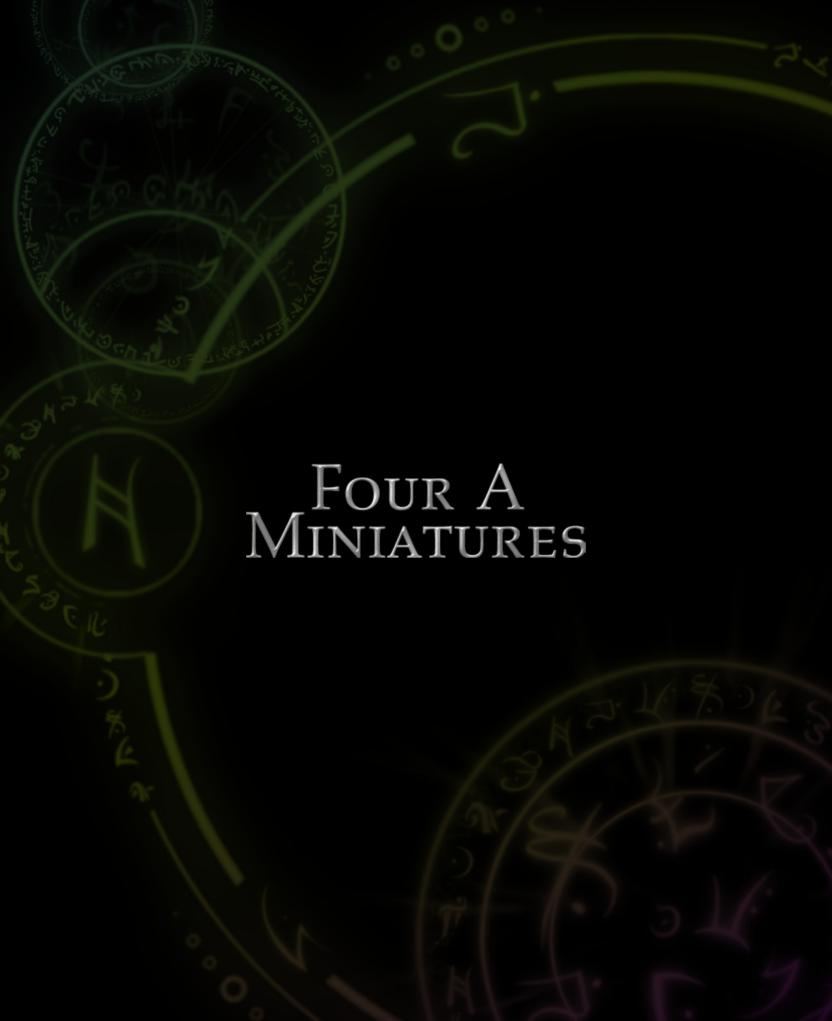






nazizeds by CoventryBoy





Rasta Gangsta, 1st place by Shaps



I had this model in mind as soon as the contest was announced; when I got the mini I knew that i wanted him to be a menacing bouncer blocking the door to any unscrupulous characters (mainly

wamp members (2). Originally i was on the lookout for a more sci fi type door with a small hatch, but couldn't really find anything that felt right and I wanted to get onto the next wamped model so I decided on a lord of the rings door and the base from my bitz box. This was the first dark skinned model that I had painted and I decided paint a blade style tattoo on his arm but my camera was nowhere near good enough to

pick it out. I was thinking of going for the blue jeans and white shirt combo but I decided to go with red trousers but i think it still matched the overall colour scheme fairly well. I struggled to come up with a colour for the holsters, I opened it up to the Wamp forum and as usual some helpful advice ensued, green seemed to be the front runner, which is exactly what I was going to do . I really enjoyed the contest and a deadline certainly helped, as i normally just browse the forums and

> look at all the finely painted miniatures and torture myself as I have a long way to go before I display miniatures of that calibre.

thanks Shaps

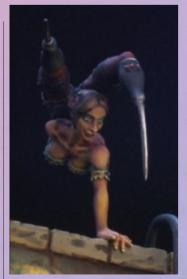


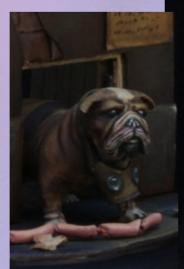


Silence the Guard, 1st place by lacton

Silence the Guard was an idea I had when I picked up Smart Max' "The Thumb" piece last year at Salute, and the guys gave me Winston the dog as a freebie. I had wanted to do something that involved the girl and the dog in some way, whilst depicting something that resembled the dark Victorian London setting of Smart Max' Smog game. I wanted to really cram some scenery into the relatively small space of one of their bases too. Once I started researching the scene I hit upon the idea of a gas lit night, but I wanted an inside/outside view too. So the girl became a dark assassin and the dog became either the guard or the guard's dog (you decide), and she has been sent in to kill them.... using SAUSAGES as bait for the dog of course!:)

The main thing with the painting of this was that I really wanted to push the ideas of OSL, but linking gas light with moon light - so all below the light was lit warm and yellow, whilst all above was lit cold and pale from the moon. It was quite difficult in technical terms, but a good learning process. The inside also had candle light, which I wasn't so happy with, but the relative "success" of the outside and the fun had building the cut away scene was still great fun and I was really pleased to pick up the win in this section.











gigantic miniatures orc by ralfmetal

England, summer 1940 by waghorn41





GM-Starship-Trooper by Shane Rozzell

Holding the line at Waterloo by Belgian

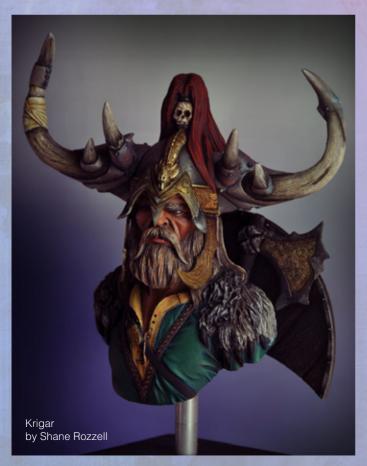






General Robert E. Lee by Cregan Tur

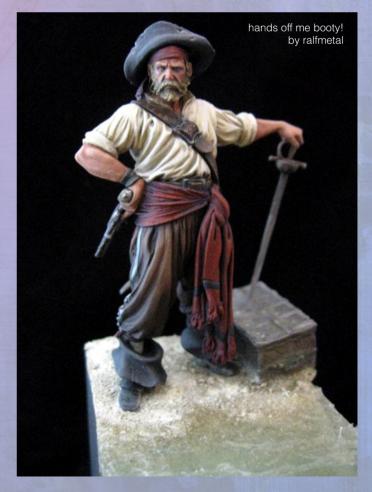














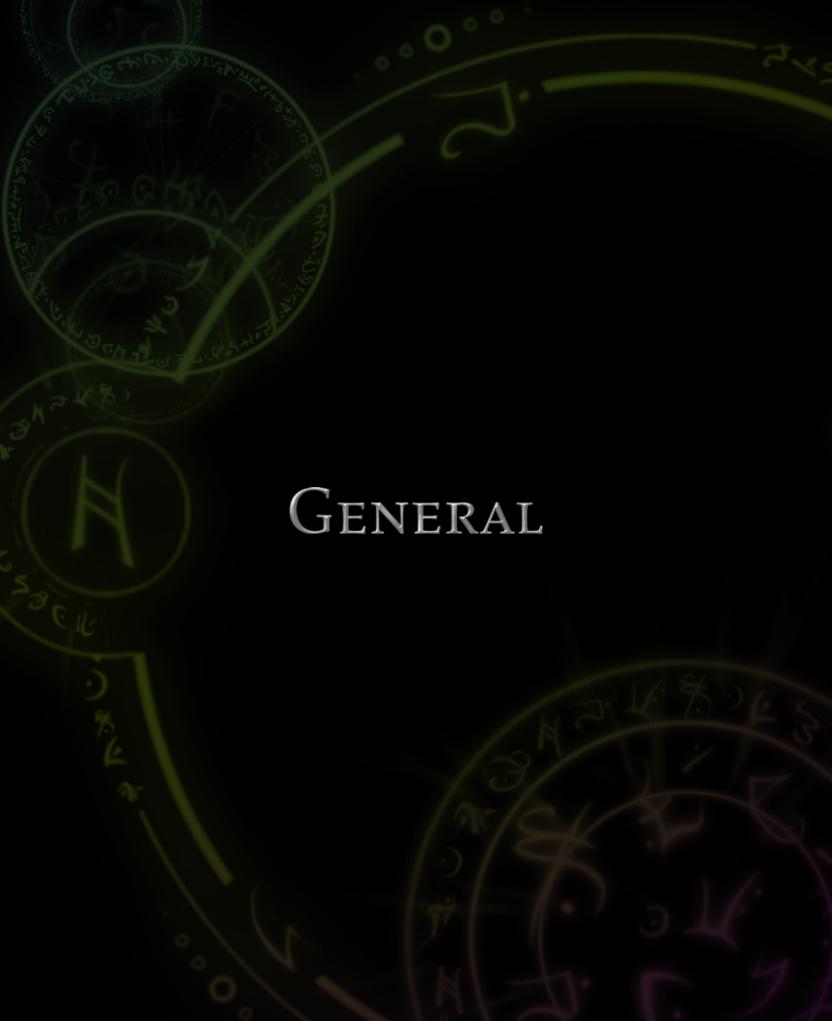






sweet madagascar by ralfmetal







Hi!

My name is Angelica, I won 1st place in General category in WAMPED contest.

At first I want to thank Darklord and sponsors for this great contest.

Painting of this mini was a great challenge for me. My husband Artem aka "Landreth" told me once that it's impossible to paint Cynwall elves from Rackham with metallics, that they'll be too dark. We had a dispute and I decided to prove my

words by painting the Asadar, heavy armored elven fighter. His armor, even painted with bright metallics, adds weight to the miniature, so I tried to make his cloths and plume airy. I think some pink, yellow and beige suits nice for that. Cloths was the most difficult part of miniature.

This is my first 1st place ever, but I won not only in this category. Also I won in our little dispute:)

Cheers!

Mochriedh















Cygnar - Defender Heavy Warjack by Dysartes



Imperial Guard Commissar by Dysartes





The man, the legend - Drake MACBAIN! by Dysartes



Cyclops/Beastman conversion by snowdog



wizard by snowdog

Scibor Dwarf by Darklord







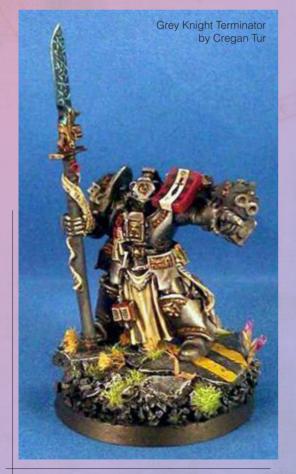


Goblin Boss1 By Spellscape



Night Goblin Boss By Spellscape

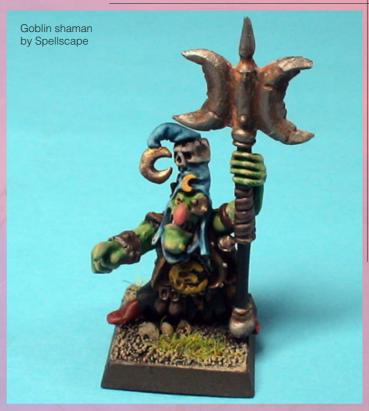


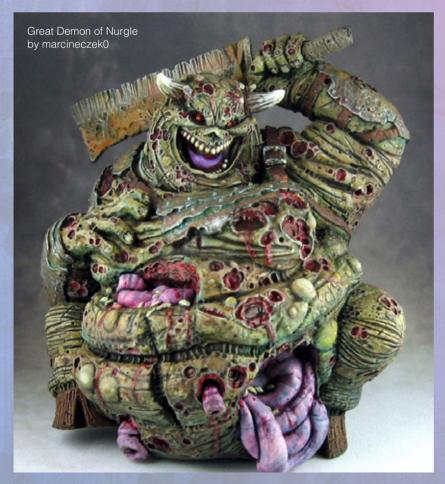




Night Goblin Fanatic by Spellscape









Night Goblin Fanatic by Spellscape





Jack Sparrow by MaGie







Cygnar - Hammersmith Heavy Warjack by Dysartes





Giant Wolf by Nameless







Black Orcs by Cregan Tur

The Orksenal by Dr. Willett's Workshop













Scibor- Dwarf Guardian by DaveyBoy











Cygnar - Commander Coleman Stryker by Dysartes



Night Goblin Boss on Giant Squig by Spellscape





Succubus by dargrin



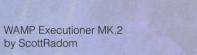
techmarine by Shaps



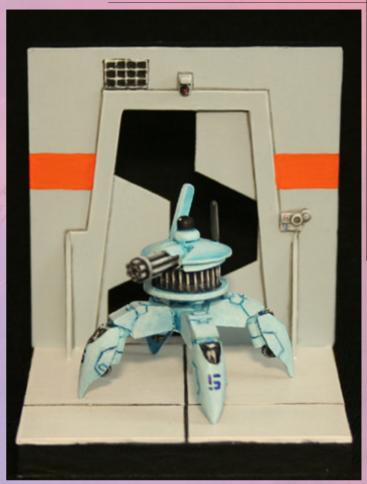
Tehenhuain, the two tailed prophet of Sotek by Sparks



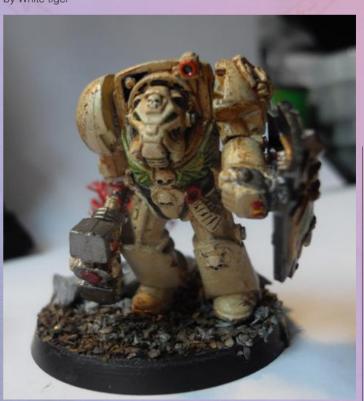
Dwarf Thane by Dysartes







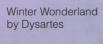
Deathwing terminator by White tiger



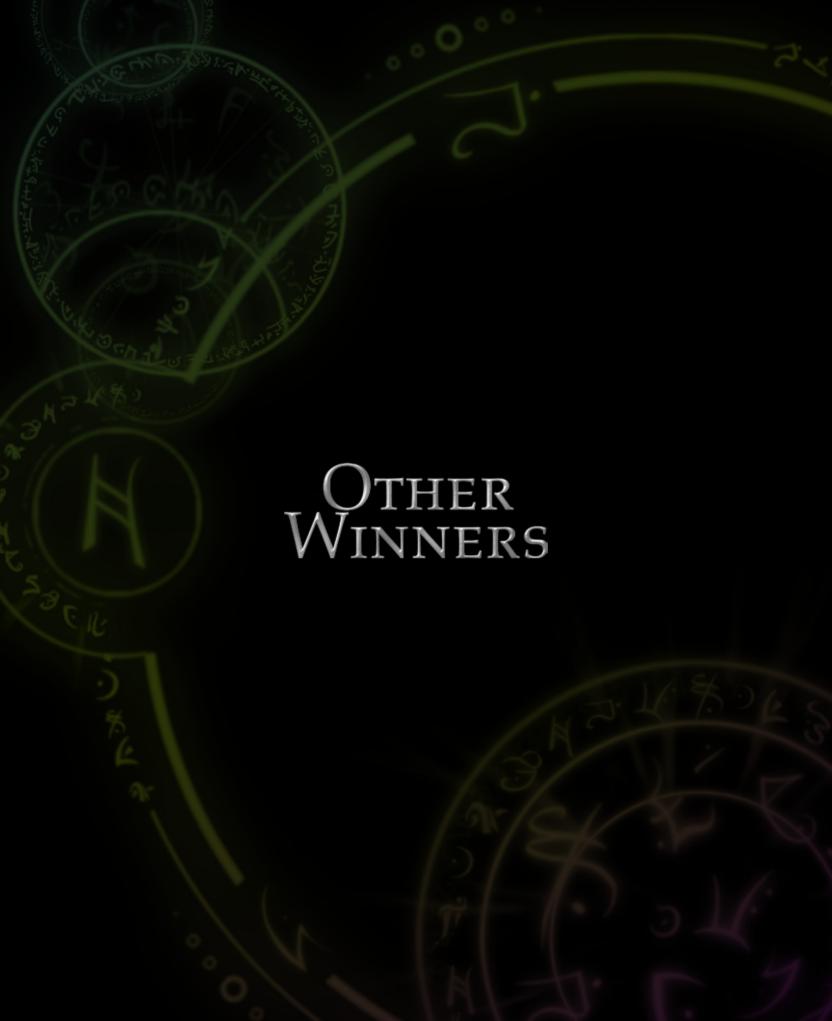
Security Bot by No Such Agency

Wastelander Grot by Orki









Most Entries sponsored by www. rosemaryandco.com Dysartes (15 entries)









Best Conversion sponsored by www.bitzbox. co.uk Orki (Nijal Calls The Storm)











Best Base sponsored by www.bnsminiatures.co.uk 1st place: PrawnPower (Cornelius)



Best Base sponsored by www.bnsminiatures.co.uk 2nd place: lacton (Silence The Guard)







Best in Show sponsored by www.feldherr.net www.casematepublishing.co.uk www.bnsminiatures.co.uk; www.guildofharmony.com

Runner Up: lacton (Battle of Epping)

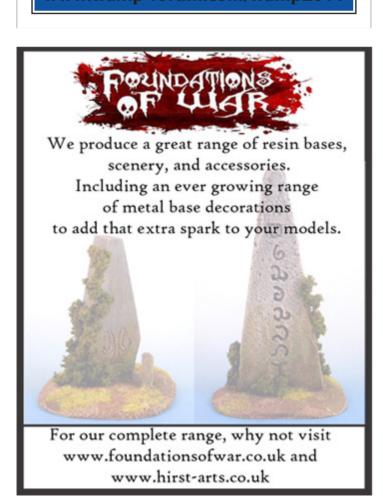




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